

learning.lab

Innovatives Lernen an der Hochschule für Wirtschaft

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Workshopangebot FS10

Workshop: Game-Based Learning

20.05.2010 von [Sebastian Linxen](#)

The 2010 Horizon report says: the interest in game-based learning has accelerated considerably in recent years, driven by clear successes in military and industrial training as well as by emerging research into the cognitive benefits of game play. Developers and researchers are working in every area of game-based learning, including games that are goal-oriented; social game environments; non-digital games that are easy to construct and play; games developed expressly for education; and commercial games that lend themselves to refining team and group skills¹“

I have implemented games and puzzles in my Business Mathematics 1 course for the past 3+ years. My interest in using games for education started because:

The workshop is suitable for all those who want to implement 'newer' methods of teaching in the class, and use alternative methods to motivate the students!

suchen...

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Erster Didaktik-Workshop
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Workshop: Game-Based Learning

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